

Practical Distributed Channel Assignment in Home Wi-Fi networks

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Keywords

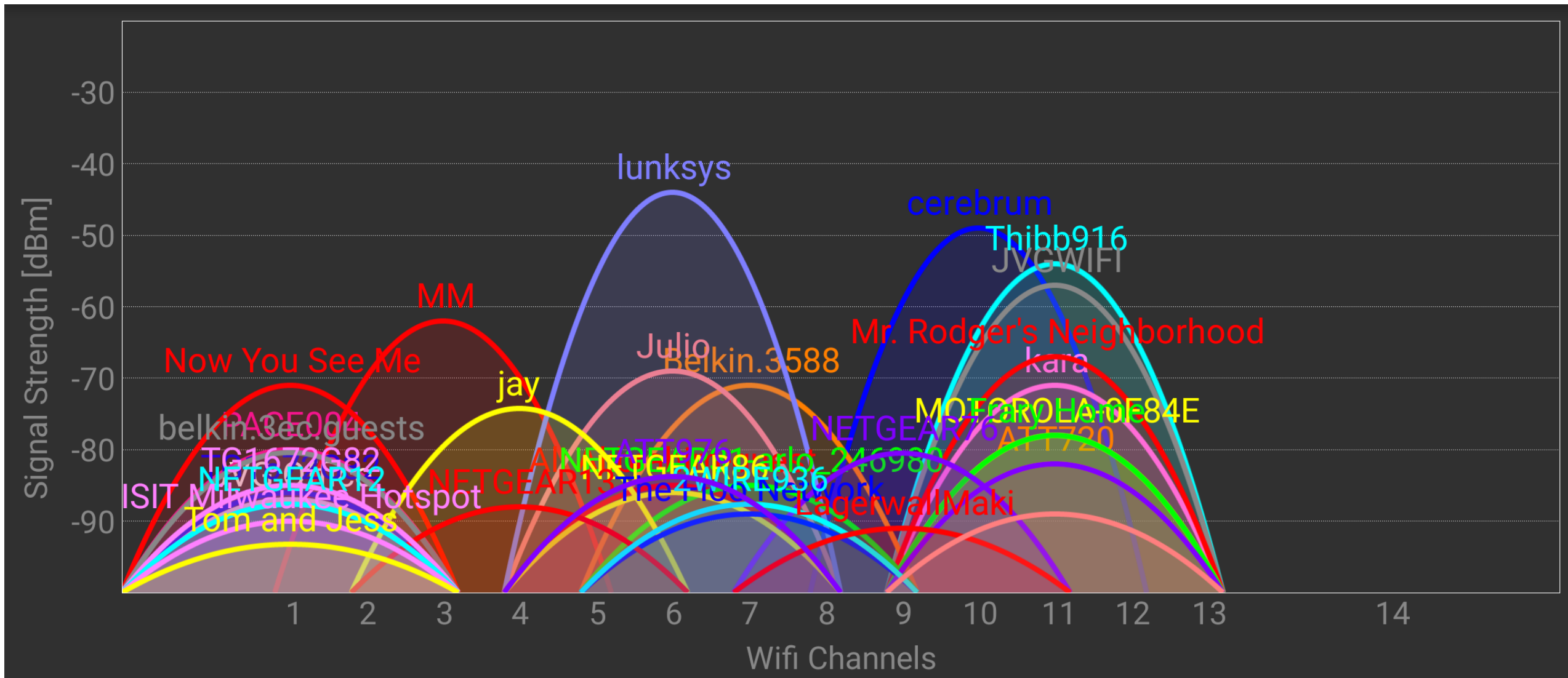
- Cooperative networks
- Home Wi-fi networks
- Self-organizing networks (SON)
- Smart cities, homes
- Wireless Local Area Networks (LAN)



Here's the thing – about Wi-Fi

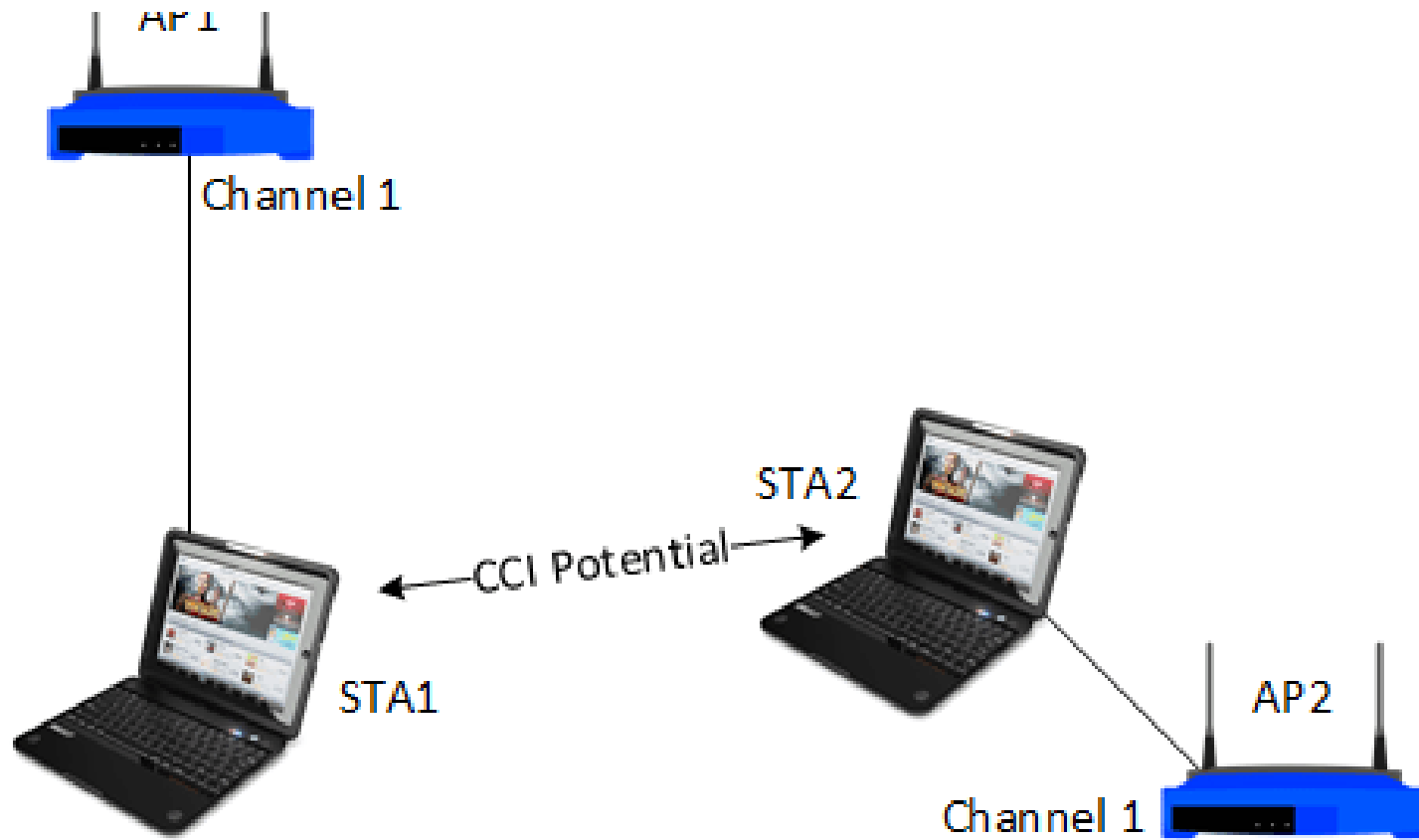
- IEEE 802.11 (AKA Wi-Fi) extremely popular technology
- Provides a comfortable way to connect devices
 - Residential Wi-Fi
 - Practical way to access internet
- But,
 - Dense deployments cause performance issues due to interference and contention
 - Maintaining high Quality of Service (QoS) becomes a problem

Screenshot from Wi-Fi spectrum analyser app



What's Contention?

- A way to share a broadcast medium
- Wi-Fi uses CSMA/CA
- Participating nodes compete for channel access
 - Based on exponential backoff timers and listening to wireless medium
- More (active) neighboring nodes -> increased latency + increased risk of collisions -> worse performance

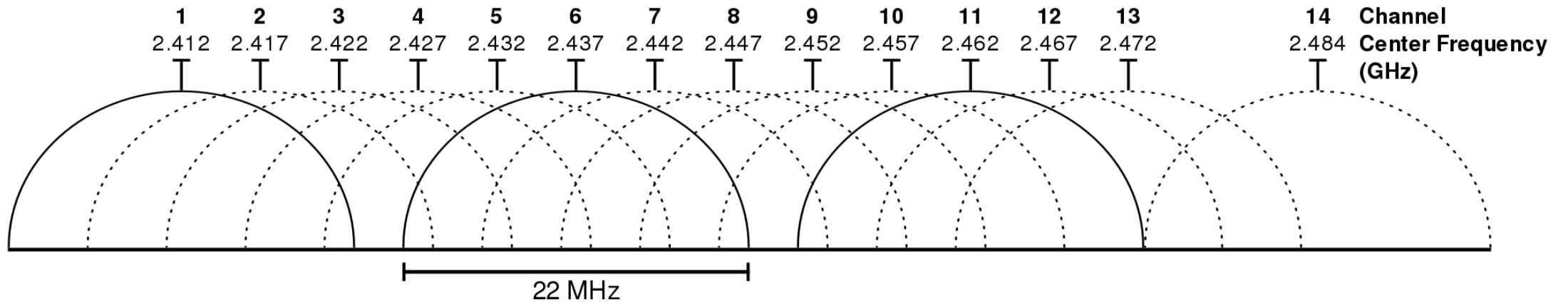


Co-channel interference (CCI)

- Two STAs connected to different APs are within transmission range of each other
- Can have normal contention or...
- Collisions can occur if using same channel
- Hidden terminal problem
- E.g. Transmission from STA2 > AP2 can collide with transmissions AP1 > STA1
 - Will cause errors and retransmission

Adjacent interference

- Happens whenever overlapping channels are involved
 - Causes corrupt data and retransmissions
 - 2.4 GHz Wi-Fi has 14 channels
 - Only 11 of those channels are commonly used
 - Only 3 of which are non-overlapping (1, 6 and 11)

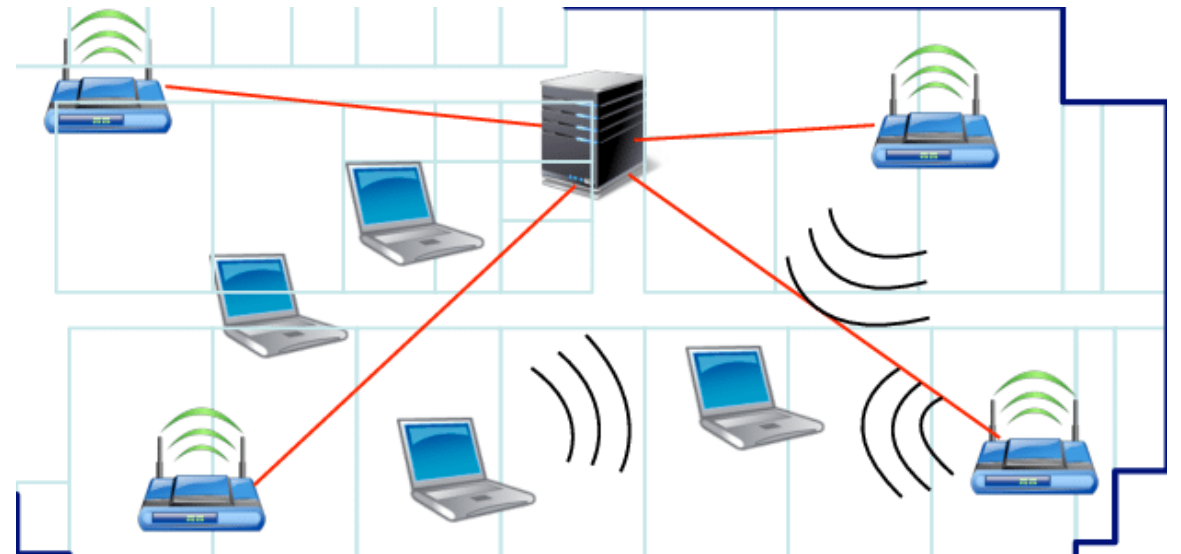


How do we reduce contention and interference in dense Wi-Fi deployment?

- We need to be able to assign channels intelligently
 - E.g. based on observations of channel load
 - Try to limit overlapping channels

How do we do this?

- Has been solved for enterprise!
 - Using centralized controllers
 - Manages channel assignment of all APs in a domain
 - Based on load and avoiding of overlapping channels
 - But,
 - Requires ability to properly plan out the Wi-Fi deployment
 - Single administrative domain



How do we do this for Residential/Home Wi-fi deployments?

- Typical situation: Multiple autonomous APs (e.g. one in each home)
 - Centralized controller impractical
 - Users have lack of technical skills
- Recently manufacturers implemented AP self-optimization
 - Mostly only during setup or reset of AP
 - Limited to local observations within AP
- What's the solution?

Goal of the paper

- Showcase/present a **distributed radio channel assignment scheme**
 - Implemented using the **ResFi** platform
 - Neighboring Wi-Fi APs cooperate to negotiate channel selection, using information about:
 - Own network load
 - Network load of neighbouring ResFi APs
 - Network load of neighbouring non-ResFi APs
- Demonstrator

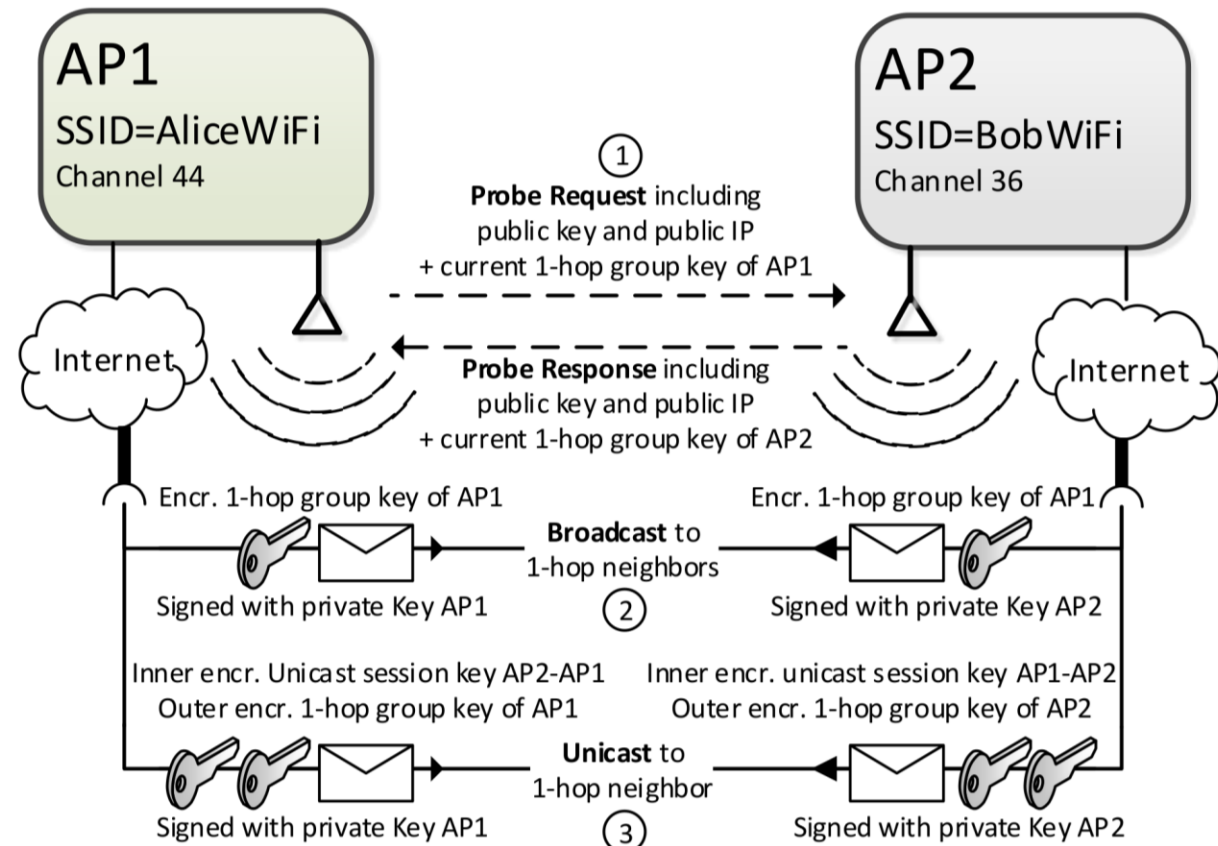


What is ResFi?

- <https://github.com/resfi/resfi>
- ResFi: A Secure Framework for Self Organized Radio Resource Management in Residential WiFi Networks
 - <http://www.tkn.tu-berlin.de/fileadmin/fg112/Papers/2016/zehl16resfi.pdf>
- Enables residential Wi-Fi APs to detect neighboring APs and **build secured side-channels over the internet** to each other
- Used to perform **distributed radio resource management (RRM)**

How does ResFi work?

1. Broadcast probe request during AP boot with IEV containing ResFi “contact data”
 2. ResFi APs within coverage respond with probe response containing own “contact data”
 3. After having completed active scan, new AP establishes secure, point-to-point channel to RRMUs of all discovered ResFi APs over the internet, using received “contact data”
 4. Discovered APs does the same in the reverse direction
- Contact data?
 - Globally routable IP-address and port number to APs RRMU
 - Public cryptography key for RRMU

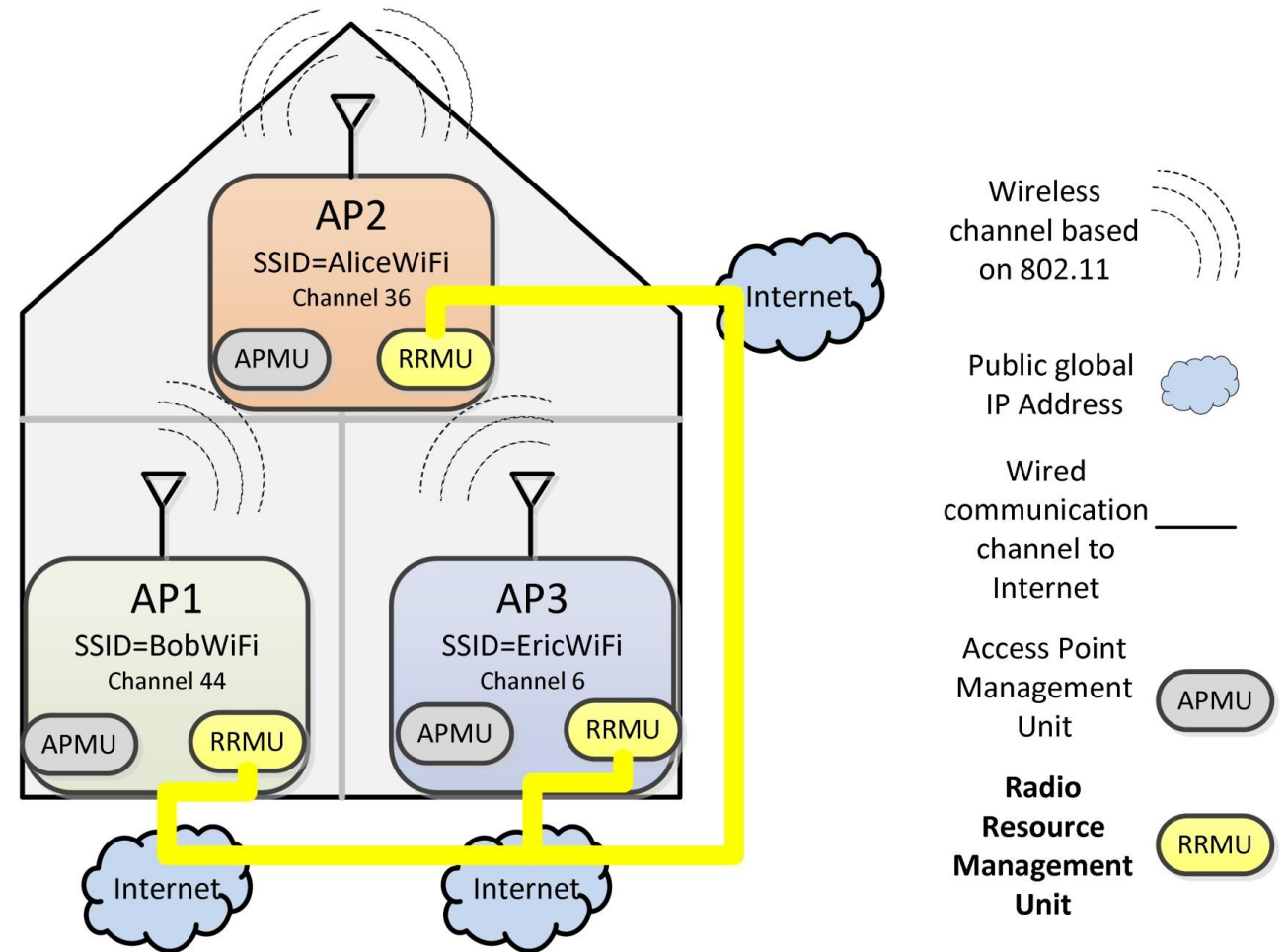


RRMU=radio resource management unit

The end result

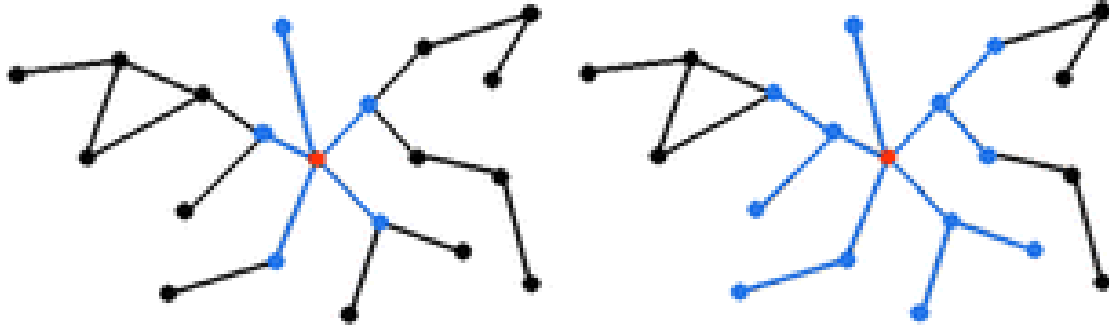
Each ResFi APs RRMU is connected to its neighbors via secured point-to-point channels over the internet

Used for communication between RRMUs

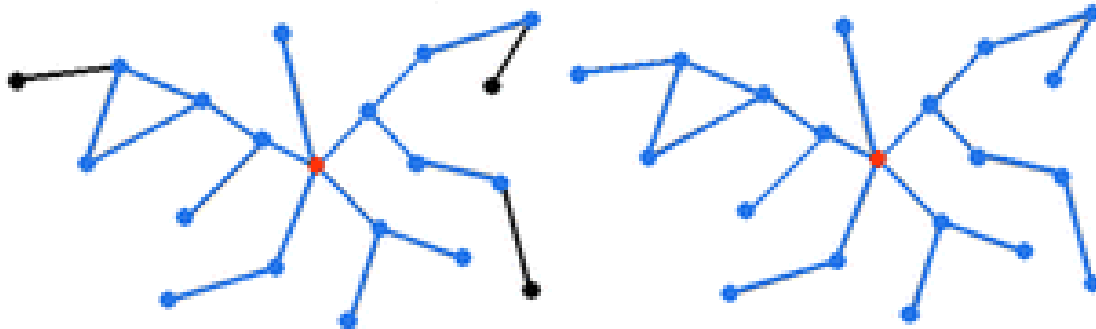


ResFi - forwarding

1-hop neighborhood **2-hop neighborhood**



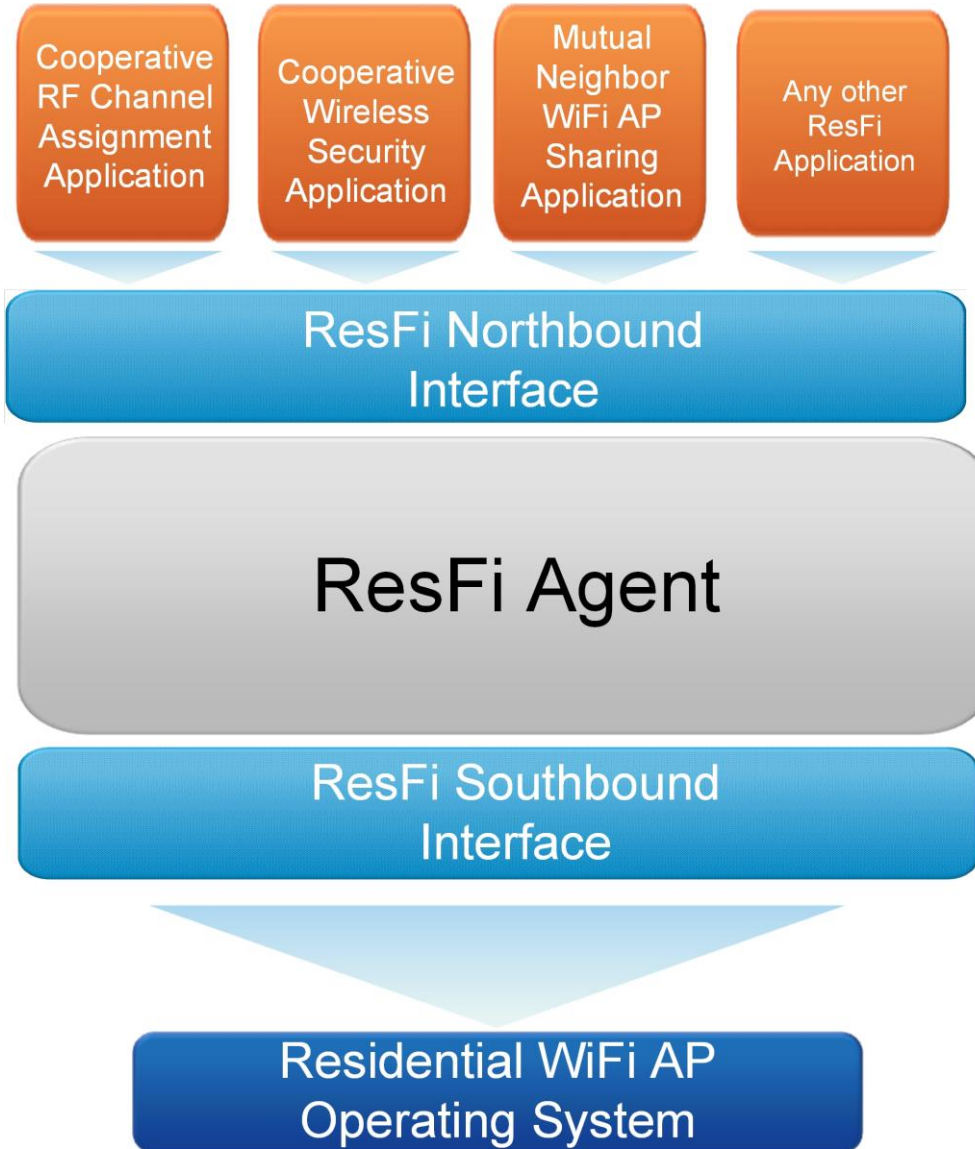
3-hop neighborhood **4-hop neighborhood**



- Each RRMU can act as forwarder
 - Extend secure connectivity to N-hop neighborhood
 - RRM performs best when done on a cluster of APs larger than 1-hop neighborhood

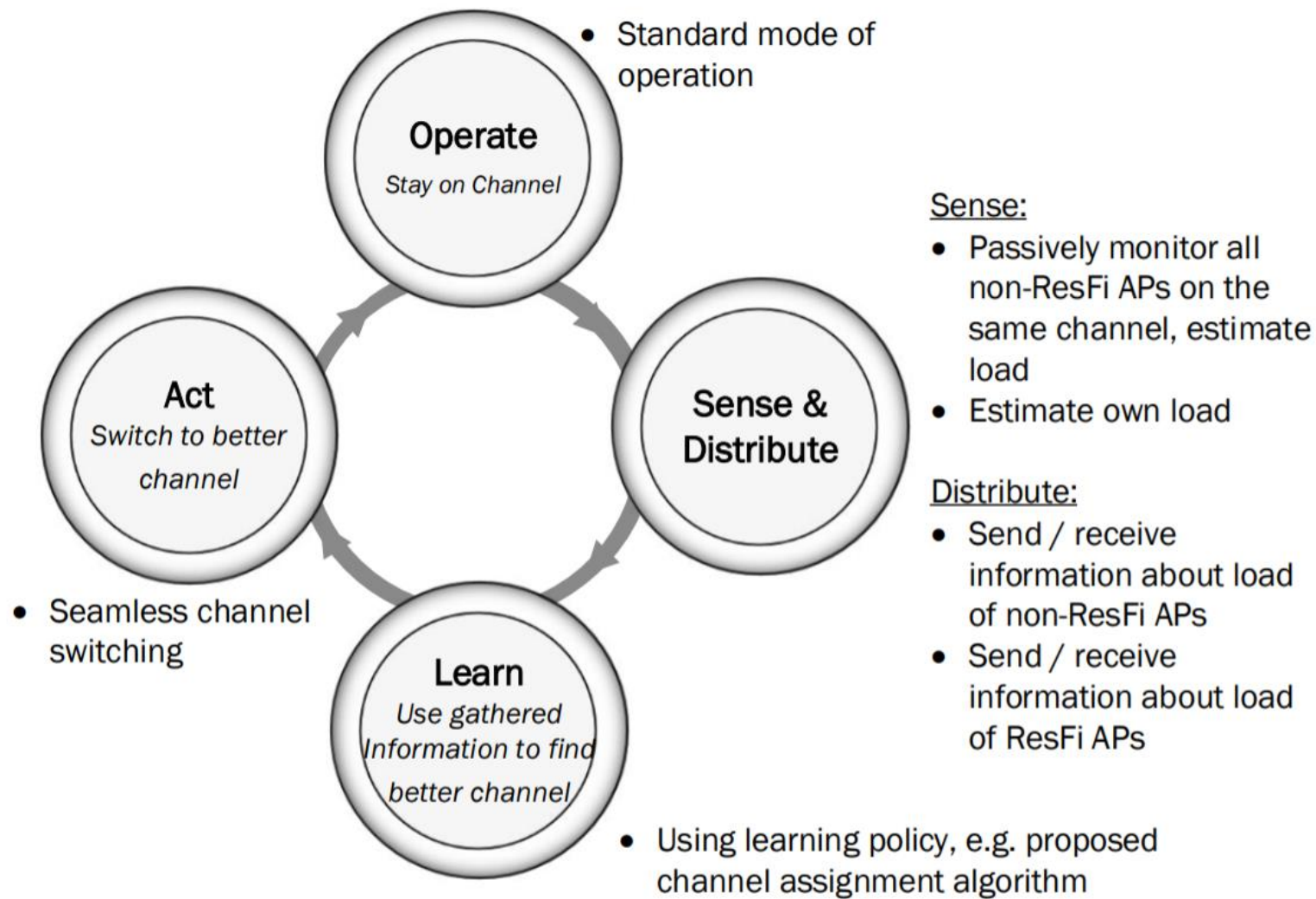
ResFi – RRM approach

- Does not feature specific RRM approach
- Is delegated to any RRM application running on top of ResFi



The Paper's Channel assignment application

- Runs on a ResFi-enabled AP
- Every nearby ResFi AP shares info about:
 - Own load
 - Load of co-located non-ResFi APs on same channel
- 2-Hop neighbourhood
 - Mitigates CCI, hidden node
- Uses info for adaptive channel assignment
 - Selects channel with minimum load
 - Reduces contention
 - Mitigates co-channel interference
- Only uses non-overlapping 2.4 GHz channels and all available 5 GHz channels



Channel assignment algorithm

- Input: load of all neighboring ResFi + non-ResFi Aps
 - Load: number of STA that has transmitted / received larger than thr_threshold bytes during last sample interval
- Calculate overall load for each channel
- Algorithm then chooses a channel with minimum load

Algorithm 1 Channel Assignment Algorithm (pseudo code)

```
1: procedure DIST_CHAN_RESFI
2:   lmax  $\leftarrow$  0
3:   for all resfi_neighbors do  $\triangleright$  Receive load information from two hop
    neighboring ResFi APs about their own load and about estimated load of
    all non ResFi APs operating on their radio channel
4:     lneigh_rf  $\leftarrow$  receive_rf_load()
5:     lneigh_nrf  $\leftarrow$  receive_nrf_load()
6:     data_fusion(lneigh_rf, lneigh_nrf)
7:     for all channels x from [1...N] do  $\triangleright$  Calculate overall load for each
        available radio channel
8:       lsumcha[x]  $\leftarrow$  0
9:       for all neighbors with channel x do
10:        lsumcha[x]  $\leftarrow$  lsumcha[x] + lneigh
11:        lsumcha[x]  $\leftarrow$  lsumcha[x] + lself
12:       bestcha  $\leftarrow$  0
13:       leastload  $\leftarrow$  1e9
14:       for all channels x from [1...N] do  $\triangleright$  Choose radio channel with least
        load
15:         if lsumcha[x] < leastload then
16:           bestcha  $\leftarrow$  x
17:           leastload  $\leftarrow$  lsumcha[x]
18:       return bestcha
```

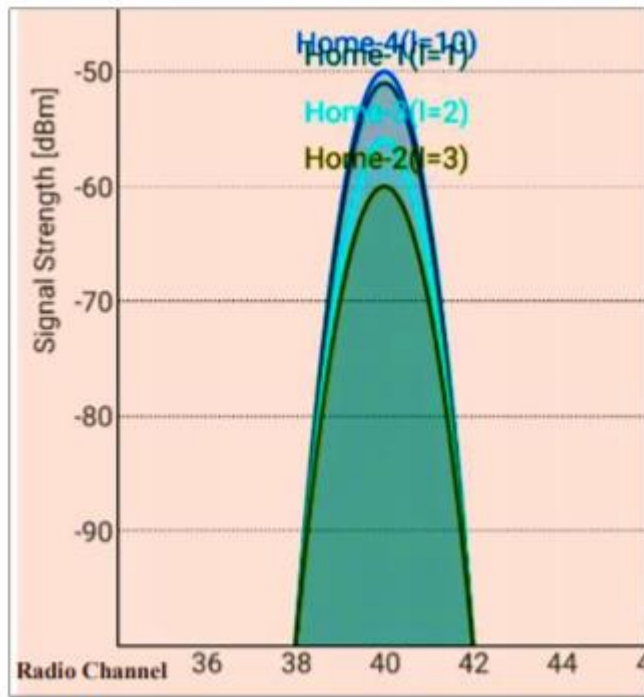
Demonstrator

- Four home APs running ResFi + Distributed Channel Assignment application
 - Each given own load
- APs are small form-factor linux-based PCs
- Android tablet running Wi-Fi spectrum analyser
- During demonstration:
 - Disable/enable application
 - Vary number of available channels
 - Vary load



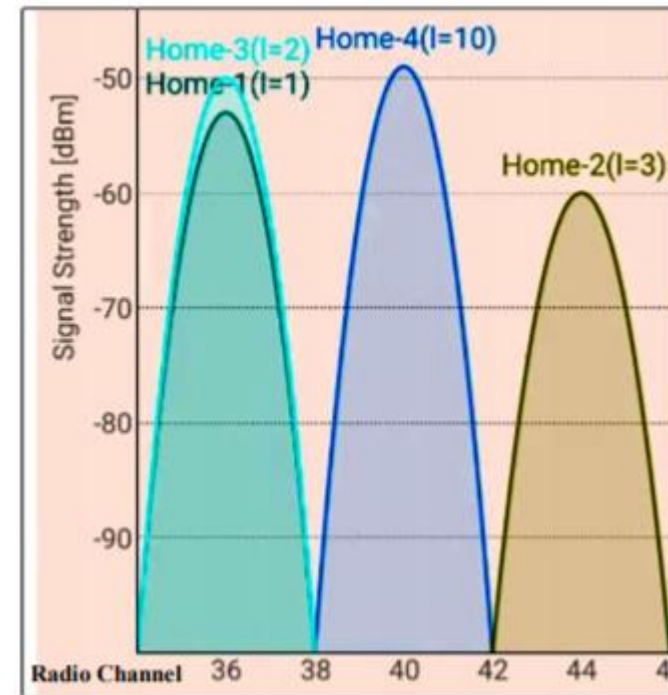
Disabled vs enabled

Application disabled



(a)

Application enabled



(b)

Thoughts on paper

- + Presents interesting solution
- + Commonly experienced problem
- Light on references
- ResFi confusion

Thanks for listening!

